10/614,215

EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	299	(714/49).ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:32
L2	1007	(714/48).ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:32
L3	144	(714/51).ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:32
L4	266	(714/12).ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:33
L5	264	(714/744).ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:33
L6	938	replay$3 adj (system or instruction)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:36
L7	245752	(detect$3 or track$3 or monitor$3) adj3 (fault$3 or error$3 or fail$3 or problem or malfunction)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:39
L8	882	synchroniz$4 adj (fault$3 or error$3 or fail$3 or problem or malfunction)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:40

EAST Search History

L9	869	match$3 adj instruction	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:40
L10	3	7 same 8 same 9	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:40
L11	3	6 same 10	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:41
L12	3	6 and 7 and 8	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:41
L14	357	asynchronous adj5 pipeline	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:44
L15	38	asynchronous adj fault$	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:45
L16	37454	sequence adj number	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:47
L17	39	comparator same buffer same 16	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:57

EAST Search History

L18	2	17 same 15	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:57
L19	2	17 same 14	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:58
L20	2	17 and 14	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:58
L21	2	6 and 7 and (age adj guard$3 adj logic)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:59
L22	550	(712/218).ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:59
L23	319	(712/219).ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 22:59
L24	310	(lee-yung$ or carmean-douglas$ or vidwans-rohit$).in.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/15 23:03

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Terms used
monitor or **track** or **detect** and **fault** or **error** or **problem** and **synchronization** and **sequence** **number** and **comparator** and **buffer**

Sort results by relevance
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Results 81 - 100 of 200
Best 200 shown
Result page: previous 1 2 3 4 **5** 6 7 8 9 10 next

81 Physical Experimentation with Prefetching Helper Threads on Intel's Hyper-Threaded Processors
Dongkeun Kim, Steve Shih-wei Liao, Perry H. Wang, Juan del Cuvillo, Xinmin Tian, Xiang Zou, Hong Wang, Donald P. Shen
March 2004 **Proceedings of the international symposium on Code generation and optimization: feedba runtime optimization CGO '04**
Publisher: IEEE Computer Society
Full text available: pdf(264.47 KB) Additional Information: full citation, abstract, citings, index terms

Pre-execution techniques have received much attention as aneffective way of prefetching cache blocks to tolerat increasingmemory latency. A number of pre-execution techniquesbased on hardware, compiler, or both have bee extensively by researchers. They report promising resultson simulators that model a Simultaneous Multithreadin paper, we apply the helper threading idea ona real multithreaded machine, i.e., Intel Pentium 4 processor withH

82 The *nesC* language: A holistic approach to networked embedded systems
David Gay, Philip Levis, Robert von Behren, Matt Welsh, Eric Brewer, David Culler
May 2003 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN 2003 conference on Programmir implementation PLDI '03**, Volume 38 Issue 5
Publisher: ACM Press
Full text available: pdf(177.98 KB) Additional Information: full citation, abstract, references, citings, index terms

We present *nesC*, a programming language for networked embedded systems that represent a new design space developers. An example of a networked embedded system is a sensor network, which consists of (potentially) th power "motes," each of which execute concurrent, reactive programs that must operate with severe memory anc contribution is to support the special needs of this domain by exposing a programming model that incorporates .

Keywords: C, TinyOS, components, concurrency, data races, first-order, modules, nesC, programming language

83 Evaluation of a concurrent error detection method for microprogrammed control units
A. Bailas, L. L. Kinney
January 1988 **Proceedings of the 21st annual workshop on Microprogramming and microarchitecture**
Publisher: IEEE Computer Society Press
Full text available: pdf(1.33 MB) Additional Information: full citation, references, index terms

84 Debugging concurrent programs

IEEE Xplore RELEASE 2.1

Fri, 15 Sep 2006, 11:21:04 PM EST

Edit an existing query or compose a new query in the Search Query Display.

Search Query Display

[redacted]

Select a search number (#) to:

- Add a query to the Search Query Display
- Combine search queries using AND, OR, or NOT
- Delete a search
- Run a search

Recent Search Queries		Results
#1	((synchronizing fault<in>metadata) <and> (replay<in>metadata))<and> (sequence number<in>metadata)	0
#2	((synchronizing<in>metadata) <and> (fault or error or fail or malfunction<in>metadata))<and> (replay<in>metadata)	6
#3	((synchronizing<in>metadata) <and> (fault or error or fail or malfunction<in>metadata))<and> (replay<in>metadata)	6
#4	((synchronizing<in>metadata) <and> (fault or error or fail or malfunction<in>metadata))<and> (replay<in>metadata)	6
#5	((synchronizing<in>metadata) <and> (fault or error or fail or malfunction<in>metadata))<and> (replay<in>metadata)	6
#6	((replay system<in>metadata) <and> (detect or track or monitor<in>metadata))<and> (fault or error or problem or malfunction<in>metadata)	2
#7	((replay system<in>metadata) <and> (detect or track or monitor<in>metadata))<and> (fault or error or problem or malfunction<in>metadata)	2
#8	((replay system<in>metadata) <and> (detect or track or monitor<in>metadata))<and> (fault or error or problem or malfunction<in>metadata)	2
#9	((synchronizing faults<in>metadata) <and> (replay<in>metadata))<and> (comparator or matching<in>metadata)	0

[redacted]